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# Rtfs

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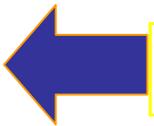
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## Configuration Guide

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## Synopsis

- This document describes Rtfs configuration values that may be modified.
- Compile time configuration – Conditional compilation is used to customize Rtfs for the target environment and to select features to include in the build. The following files contain compile time configuration values:
  - Compiler and CPU configurations - rtfsccommon/include/rtfsarch.h
  - Feature set configurations - rtfsccommon/include/rtfsconf.h
  - Device driver selection - rtfsccommon/include/rtfsconf.h
- Run time configuration – Rtfs buffering configuration, operating policy selection and device driver attachment is done at run-time. See the [Initialization and shutdown](#) and [Media driver interface](#) sections of the API reference manual for more information on run time configuration options.

## Compile time compiler and architecture configuration

These architecture specific configuration constants are provided in:  rtfsccommon/include/rtfsarch.h  <i>You must check and, if necessary, modify these definitions for your architecture</i>	
Constant	Setting
<b>KS_LITTLE_ENDIAN</b>	Set this value to 1 if your target device has little endian byte order. An example of a little endian target is the Intel Pentium, and example of a non little endian target is Motorola ColdFire.
<b>KS_LITTLE_ODD_PTR_OK</b>	Set this value to 1 if your architecture is little endian and it can dereference word, and dword pointers on any address boundary. An example of a little endian target that can dereference these pointers on any boundary is the Intel Pentium. An example of a little endian target that can not dereference these pointers on any boundary is the MIPS processor.
<b>RTFS_WINDOWS</b>	Enable this if using Microsoft Windows. This constant and RTFS_LINUX are used sparingly to configure the emulation host disk and raw disk drivers and the

	<p>telnet server module.</p> <p>All uses are all optional and can be disabled or worked around in other systems.</p>
<b>RTFS_LINUX</b>	Enable this if using Linux.
<b>INCLUDE_DEBUG_TRUE_ASSERT</b>	<p>Asserts for unexpected conditions are compiled into Rtfs using the macros <b>ERTFS_ASSERT(X)</b> and <b>RTFS_ASSERT_TEST(X)</b> see <i>rtfsarch.h</i>.</p> <p>if <b>INCLUDE_DEBUG_TRUE_ASSERT</b> is enabled then these asserts use the compiler's <code>assert((X))</code>; call otherwise they result in callbacks to <b>rtfs_diag_callback()</b> with arguments <b>RTFS_CBD_ASSERT</b> and <b>RTFS_CBD_ASSERT_TEST</b> respectively.</p>
<b>INCLUDE_THREAD_SETENV_SUPPORT</b>	<p>Set this to 1 if thread local storage is supported. Thread thread local storage provides an efficient way for Rtfs to bind user context structures to the threads using Rtfs.</p> <p><i>Note: If this option is enabled two porting layer functions must be provided see the porting guide for more information on <b>rtfs_port_set_task_env()</b> and <b>rtfs_port_get_task_env()</b>.</i></p>
<b>INCLUDE_THREAD_EXIT_CALLBACK</b>	<p>Set this to 1 if Rtfs can make a callback when a task exits or is destroyed.</p> <p><i>Note: If this option is a porting layer function must be provided. See the porting guide for more information on <b>rtfs_port_set_task_exit_handler()</b>.</i></p> <p>If this function is not available Rtfs the application must call <b>pc_free_user()</b> before a threads exit or Rtfs will run out of user structures.</p>
<b>INCLUDE_NATIVE_64_TYPE</b>	<p>Enable this if your compiler supports bit integers. If this value is one, the <b>M64XXX()</b> macro package is implemented using native operators</p>

	otherwise the macro package operates on the dword 32 bit integer meta-structure.
<b>ddword</b>	If <b>INCLUDE_NATIVE_64_TYPE</b> is set to 1 you must set this to your compiler's native 64 bit integer type. If <b>INCLUDE_NATIVE_64_TYPE</b> is set to 0 a ddword typedef is provided that consists of two dwords. The default definition is:  <b>#define ddword unsigned long long</b>

The following table contains additional element from rtfsearch.h that should rarely, if ever need to be changed.

<b>Byte (8 bit unsigned)</b>	typedef unsigned char byte;
<b>Word (16 bit unsigned)</b>	typedef unsigned short word;
<b>Dword (32 bit unsigned)</b>	typedef unsigned long dword;
<b>Boolean (TRUE, FALSE)</b>	#define BOOLEAN int
<b>TRUE</b>	#define TRUE 1
<b>FALSE</b>	#define FALSE 0
<b>KS_CONSTANT (const declaration)</b>	#define KS_CONSTANT const

### Compile time feature set configuration

<p>These compile time options are defined in:</p> <p>rtfscommon/include/rtfsconf.h</p> <p>Modify values in this file to enable and disable features or RtfS</p>	
Constant	Setting
The following configuration constants are available for all configurations of RtfS	
<b>INCLUDE_CS_JIS</b>	Set to 1 to support Japanese Language
<b>SUPPORT_EXTENDED_PARTITIONS</b>	If 1 RtfS will include code to interpret disks with extended partitions and to create extended DOS partitions if more

	than 4 partitions on a single device is required.
<b>RTFS_CFG_MAX_DIRENTS</b>	<p>Set to the maximum number of directory entries allowed per subdirectory.</p> <p>The default value, 32768, is very large, but sufficient to force breaking out of endless loops. Reduce the number if a more conservative maximum is desired. The <b>RTFS_CFG_MAX_DIRENTS</b> policy is enforced at block boundaries so slightly more than the dictated maximum may be created.</p>
The following configuration constants are included in Rtfsconf.h but are meaningful only when the Failsafe Journaling option has been purchased.	
<b>INCLUDE_FAILSAFE_CODE</b>	Include Failsafe
<b>INCLUDE_TRANSACTION_FILES</b>	Include transaction file support. Also requires <b>INCLUDE_FAILSAFE_CODE</b> (see <b>pc_efilio_open()</b> ).
The following configuration constants are included in Rtfsconf.h but are not meaningful if only the RtfsBasic configuration has been purchased.	
<b>INCLUDE_CS_UNICODE</b>	<p>Set to 1 to support Unicode characters.</p> <p><i>Note: If Unicode is enabled many API calls have a counterpart API that processes Unicode arguments and returns strings in Unicode. These APIs have the suffix <b>_uc</b> and are documented along with the API reference guide.</i></p>
<b>INCLUDE_VFAT</b>	Include long file name support
<b>INCLUDE_FAT16</b>	Include FAT12 and FAT16 support
<b>INCLUDE_FAT32</b>	Include FAT32 support
<b>INCLUDE_FAT32</b>	Include EXFAT support
<b>INCLUDE_RTFS_FREEMANAGER</b>	Enable to include a memory based free manager. This feature eliminates the need to scan the FAT table to allocate clusters. When this feature is enabled all cluster allocations occur in "real time", This greatly improves operating

	speed and makes extending data files deterministic, eliminating the stalls that can otherwise occur when extending data files.
The following configuration constants are included in Rtfsconf.h but are meaningful only for RtfsProPlus configurations. They are not used for RtfsBasic or RtfsPro.	
<b>INCLUDE_ASYNCRONOUS_API</b>	Enable to include the asynchronous API calls described in the API reference guide.
<b>INCLUDE_DEBUG_TEST_CODE</b>	Enable this to include additional compile time code required to perform package regression tests. The basic regression test does not require this to be set.
<b>INCLUDE_DEBUG_RUNTIME_STATS</b>	<p>If <b>INCLUDE_DEBUG_RUNTIME_STATS</b> additional statistics are accumulated while Rtfs is running that may be accessed by calling <b>pc_diskio_runtime_stats()</b>. These are useful during application development to determine if your disk access patterns are optimal. See manual page for calling <b>pc_diskio_runtime_stats()</b> for a description of what statistics are available.</p> <p><i>Note: Enabling this option does not consume a lot of additional resources, requiring a few hundred bytes of additional ram per drive and very negligible additional code space and run time overhead.</i></p> <p>If you wish to use the monitoring features of <b>pc_diskio_runtime_stats()</b> in your product you may consider leaving <b>INCLUDE_DEBUG_RUNTIME_STATS</b> enabled.</p>

## Run time memory configuration

Run time configuration – Rtfs buffering configuration, operating policy selection and device driver attachment is done at run-time. See the [Initialization and shutdown](#) and [Media driver interface](#) sections of the API reference manual for more information on run time configuration options.

## Compile time device driver selection

Device drivers provided with Rtfs may be enabled by modifying several constants at the end of the file `rtfscommon/include/rtfsconf.h`.

### Notes:

- Externally provided device drivers must be attached using procedures outlined in the *Driver and Porting Guide*. These following compile time setting are required to enable and disable Rtfs supplied device drivers only Rtfs uses the compile time constants to conditionally include or exclude the device driver from the standard build and to enable certain features in target specific porting layer files, the main source code does not reference these constants.
- Some target specific modifications to the porting layer will be needed when certain devices are enabled. See the *RTFS porting guide* for more information.

	Result if set to 1	Notes
<b>INCLUDE_IDE</b>	Include IDE driver	Requires modifications to <code>portkern.c</code> and <code>portio.c</code>
<b>INCLUDE_PCMCIA</b>	Include PCMCIA driver	Requires modifications to <code>portkern.c</code> and <code>portio.c</code> . Also requires <b>INCLUDE_82365_PCMCTRL</b> or an alternate controller implementation
<b>INCLUDE_PCMCIA_SRAM</b>	Include PCMCIA static ram card driver	Requires <b>INCLUDE_PCMCIA</b> .
<b>INCLUDE_COMPACT_FLASH</b>	Support compact flash	Requires <b>INCLUDE_IDE</b> , requires <b>INCLUDE_PCMCIA</b> if not using <b>TRUE-IDE</b> mode.
<b>INCLUDE_FLASH_FTL</b>	Include linear flash driver	Includes support for several Intel flash parts as well as ram and disk based emulation. See <code>drflsmt.c</code> .
<b>INCLUDE_ROMDISK</b>	Include rom	Rom Disk images may be

	disk driver	generated from Windows subdirectories with the mkrom tool.
<b>INCLUDE_RAMDISK</b>	Include RAM disk driver	The constants <b>NUM_RAMDISK_PAGES</b> and <b>RAMDISK_PAGE_SIZE</b> in drramdisk.c determine the size of the ram disk.
<b>INCLUDE_SMARTMEDIA</b>	Include smart Media driver	Requires modifications to portkern.c and portio.c.
<b>INCLUDE_FLOPPY</b>	Include floppy disk driver	Requires modifications to portkern.c and portio.c. Supports only PC architectures, other architectures require customization.
<b>INCLUDE_HOSTDISK</b>	Include host disk simulator	Available only for Windows and Linux desktop emulation platforms.
<b>INCLUDE_HOSTDEV</b>	Include raw access to disks under windows	Available only for Windows and Linux platforms.
<b>INCLUDE_UDMA</b>	Include ultra-dma support for ide	Requires modifications to portkern.c and portio.c.
<b>INCLUDE_82365_PCMCT RL</b>	Include the 82365 PCMCIA controller	Requires modifications to portkern.c and portio.c.